

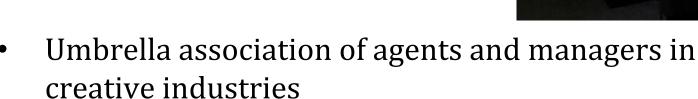
Agents and Managers in Creative Industries
Brand Licensing

Tallinn 21.11.2017









- <u>30 company members</u> (2017)
- 60+ professional emplyed by members
- The members represent 2000+ creative principals and properties

(stats: 2016 AGMA member survey)



# AGN

### **AGMA'S ACTIVITIES**

- Promotion of interests
- Advisory and communications activities
- Meeting forums
- Trainings
- Professional events e.g. Lisenssi=Bisnes
- Export formats: Nordic Brand Licensing Market, Nordic Buzz
- Member of LIMA



### WHAT IS LICENSING?



#### **ESSENTIAL TERMS:**

Licensing: giving or getting a permit to utilize a brand or product concept for business purposes according to a licensing agreement

Licensor: brand owner who can give out licenses

Licensee: licensing partner who gets the brand owner's permit to use the brand within certain limits

### WHAT IS LICENSING?



#### **BENEFITS**

**FOR A LICENSOR: Licensing your brand is** 

- additional business
- marketing
- opening new markets through partnerships

#### **FOR A LICENSEE:**

Licensing a brand is enhancing your product and business with a known brand

# **Global Licensing Market**

272 Billion US\$

= <u>150 biggest licensors</u>'s joint turnover in retail value

1: Disney (56.6 Mrd US\$)

2: Meredith Corporation (lifestyle, wellbeing; 22 Mrd US\$)

3: PVH Corporation (mm. Calvin Klein; 18 Mrd US\$)

59. Lego

62. Moomin

63. Rovio

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**Licensed Brands Ecosystem** 

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Funding: Public Private

Business
Support:
Public
Private
e.g.
Lawyers,
consulta
nts

**Brands** 

Product development, subcontractors

Education

Brand&IP development

Regional Agents, Distributers

Agents

Product manufact urers

> Wholesalers

Brand houses

Retailers

Licensees&network

### Value chain of commercializing IP's

NORDIC NOV 28-29 E STAND 2016 5 STAND 2016 5 STAND 2016 STAND E STAND

#### **Brand**

 e.g. animated character, fashion brand, artist



©Rovio Entertainment

# External partner

- Agents
- Consultants
- Lawyers



#### Licensee

- Manufacturer
- Brand house

**VV** 



#### Distribution, retail

- Wholesalers
- •Retail chains







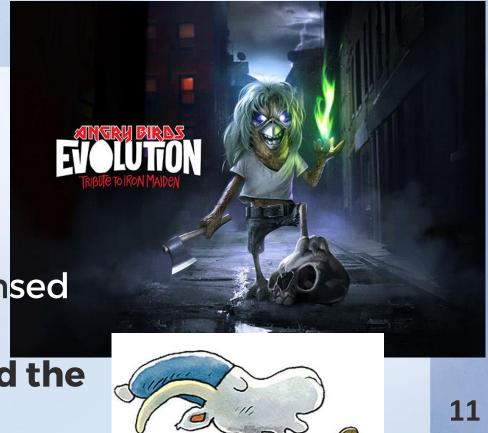


# Cornerstones of brand licensing

- 1. Add licensing in your business strategy
- Protect and clarify the IP's, patents and registrated trademarks you own
- 3. Choose the right partners with right channels
- 4. Choose the right products and production models, that create added value for you and your licensees or licensor
- 5. Get external help, e.g. agents and lawyers

### **FINNISH CASES**

- Angry Birds, Rovio
- Motorius Entertainment, Top Gear games: a BBC's content brand licensed for games
- Kalevala Koru, Michael Monroe and the Dudesons: jewellery collaboration
- Mauri Kunnas product portfolio, Martinex
- Putous / Suur Komöödiaõhtu tv series, Yellow Film&TV





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## **INQUIRIES & CONTACT**

# www.agma.fi/nblm

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